A First Look at `harpoon.sty`

Tobias Kuipers
`kuipers@fwi.uva.nl`

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1 Introduction

This packages provides a number of harpoons to be set over or under arbitrary text. The commands are invoked as `\someharp{text}`, which will put some harpoon over `text`. `text` is typeset in LR mode. If you want text to be typeset in math mode you should type `\someharp{$text$}`.

2 The Commands

The package is invoked with 1 option: `\usepackage[xxx]{harpoon}`, where `xxx` is your favourite graphics device driver. On most Unix machines, this will be `dvips` and on a Macintosh this could be `oztex`. Refer to the graphics package for more information.

The commands are

- `\overleftharp`, which looks like $\overleftharpoon{\text{this}}$

- `\overrightharp`, which looks like $\overrightharpoon{\text{this}}$

- `\overleftharpdown`, which looks like $\overleftharpoondown{\text{this}}$

- `\overrightharpdown`, which looks like $\overrightharpoondown{\text{this}}$

- `\underleftharp`, which looks like $\underleftharpoon{\text{this}}$

- `\underrightharp`, which looks like $\underrightharpoon{\text{this}}$

- `\underleftharpdown`, which looks like $\underleftharpoondown{\text{this}}$

- `\underrightharpdown`, which looks like $\underrightharpoondown{\text{this}}$